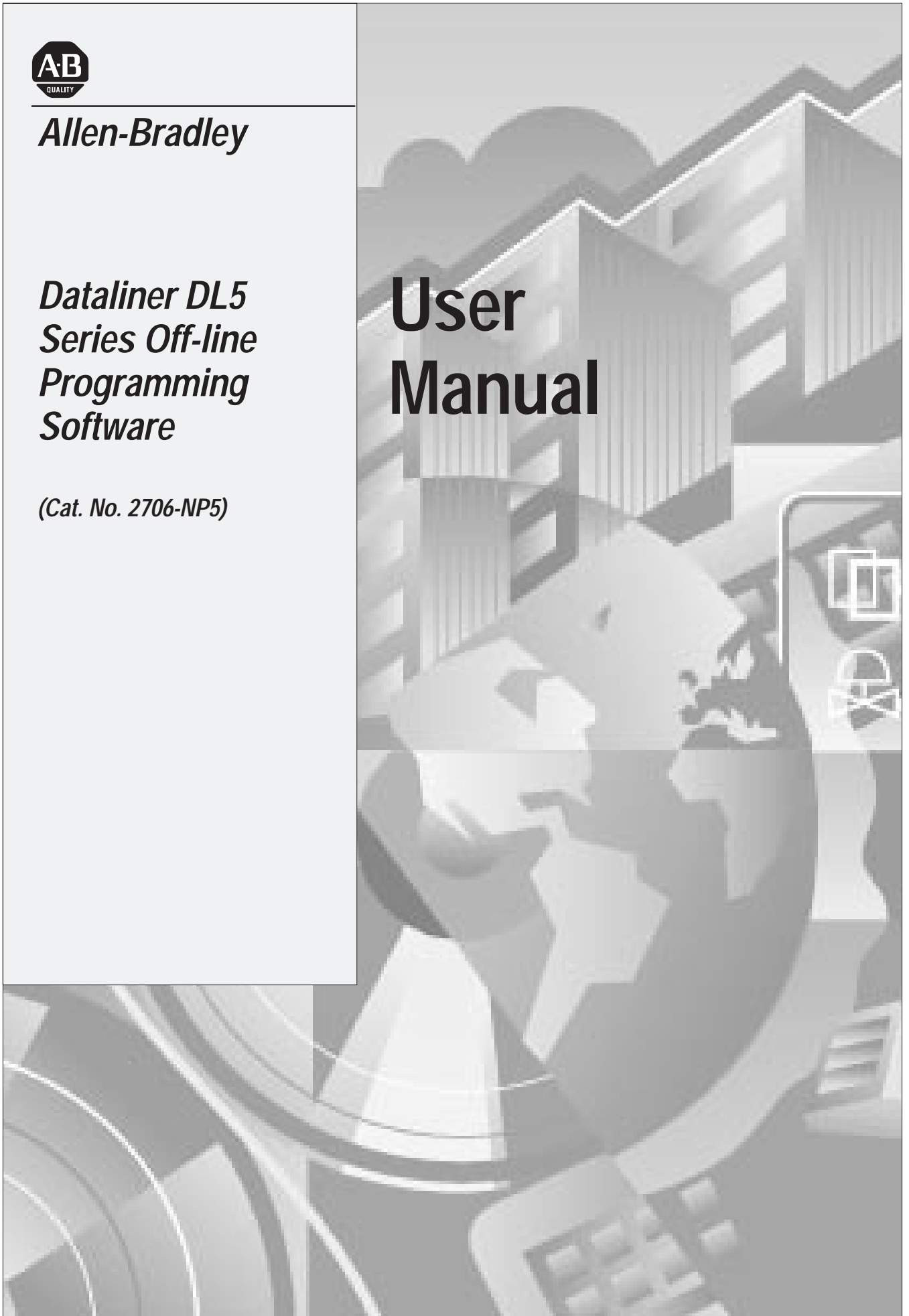**A·B** QUALITY

Allen-Bradley

Dataliner DL5 Series Off-line Programming Software

(Cat. No. 2706-NP5)

User Manual

Important User Information

Solid state equipment has operational characteristics differing from those of electromechanical equipment. "Safety Guidelines for the Application, Installation and Maintenance of Solid State Controls" (Publication SGI-1.1) describes some important differences between solid state equipment and hard–wired electromechanical devices. Because of this difference, and also because of the wide variety of uses for solid state equipment, all persons responsible for applying this equipment must satisfy themselves that each intended application of this equipment is acceptable.

In no event will the Allen-Bradley Company be responsible or liable for indirect or consequential damages resulting from the use or application of this equipment.

The examples and diagrams in this manual are included solely for illustrative purposes. Because of the many variables and requirements associated with any particular installation, the Allen-Bradley Company cannot assume responsibility or liability for actual use based on the examples and diagrams.

No patent liability is assumed by Allen-Bradley Company with respect to use of information, circuits, equipment, or software described in this manual.

Reproduction of the contents of this manual, in whole or in part, without written permission of the Allen-Bradley Company is prohibited.

Throughout this manual we use notes to make you aware of safety considerations.

> ⚠ **ATTENTION:** Identifies information about practices or circumstances that can lead to personal injury or death, property damage, or economic loss.

Attentions help you:

- identify a hazard
- avoid the hazard
- recognize the consequences

Important: Identifies information that is especially important for successful application and understanding of the product.

Figures

Tables

Using this Manual

Overview of this Manual

Read this chapter to familiarize yourself with the rest of the manual. You will learn about:

- Contents of this manual
- Intended audience
- Conventions used

Contents

Table 1.A describes the chapters contained in this manual.

Table 1.A
Chapter Descriptions

Chapter	Title	Purpose
1	Using this Manual	Provides an overview of the manual.
2	Installing the Software	Describes how to install DL5 off-line programming software onto your personal computer.
3	Cabling Information	Describes the cable required to link the DL5 to your off-line programming computer.
4	Running DL5 Off-line Programming Software	Describes how to use the off-line programming software.

Intended Audience

No special knowledge is required to use this manual. The user should have some familiarity with computer and communications terminology.

Conventions

In this manual, we use the following conventions.

• Screen displays are shown within a rectangular box. For example:

```
            Allen-Bradley Dataliner DL5 Offline Programmer


                            MAIN MENU


                1 - Baud Rate Selection
                2 - Terminal Mode
                3 - Edit or Create DL5 Messages
                4 - Print File Functions
                5 - File Read/Write Functions (Upload/Download)
                6 - Exit to DOS


            Enter selection (1 - 6): █ and press RETURN.
```

• Keys that you must press on your computer keyboard appear in capitalized letters within brackets. For example:

Press [END] to return to main menu.

• References to an [ENTER] key refer to the carriage return function of your keyboard and may appear on your keyboard as RETURN or ◄──┘.

Installing the Software

Chapter Objectives

This chapter describes how to load the DL5 Off-line Programmer into your personal computer.

Before You Begin

The Off-line Programmer is software for programming DL5 Message Displays. Using the Off-line Programmer is an efficient way to program several DL5s with the same message set. The DL5 messages are created using a personal computer and then downloaded to the display. You can also receive (upload) messages from a DL5 that has already been programmed.

This software is menu driven with a new screen for each programming step. It can be used with the following systems:

- Allen-Bradley 1784-T45, -T47, -T50, and -T60 Industrial Computers
- Allen-Bradley 6120 and 6121 Industrial Computers
- Most IBM PC AT and XT or compatible computers

Off-line programming software is supplied on both a $5\,^1/_4$ inch floppy disk and a $3\,^1/_2$ inch micro disk. Be sure you have the disk that fits your system.

Use this guide to get acquainted with the interactive programming software to create and maintain your own library of DL5 message display programs.

Installing DL5.EXE

This section shows you the procedure for installing the DL5 Off-line Programmer on your computer. Read the following important information before getting started on your system.

Important: This software is copyrighted but not copy protected. It is recommended that you make a copy now and store the original disk in a safe place. You will need a blank disk.

Installing DL5.EXE

Installation procedures are given for the following types of computers:

- Systems with 1 Hard and 1 Floppy (or micro) Disk Drive
- Systems with 2 Floppy (or micro) Disk Drives
- Systems with 1 Floppy (or micro) Disk Drive

Use the installation procedure for your type of system.

Systems with 1 Hard and 1 Floppy or Micro Disk Drive

Important: The recommended procedure for off-line programming on a computer with one hard and one floppy or micro disk is to create a single sub-directory that will store the DL5.EXE file.

Note: This installation procedure is for an IBM AT. Your computer will use the same or similar prompts and responses.

1. Make sure DOS is ready and that you are working on the hard disk. Normally the hard disk is the "C" drive, so the DOS prompt C: \ > is displayed.

   Note: Your DOS prompt could be different. See your computer's DOS manual.

2. Insert the DL5 off-line programming disk into the floppy drive. Normally, this is the "A" drive.

3. Type: **MD \ DL5 [ENTER]**

   This step creates a sub-directory on the hard disk for the DL5 program and files.

4. At the DOS prompt (C: \ >) type: **CD \ DL5 [ENTER]**

   This step puts you into the DL5 sub-directory. While you are in the DL5 sub-directory, your computer will usually give you the sub-directory DOS prompt (C:\DL5>).

5. At the DOS prompt (C: \DL5>) type: **COPY A:DL5.EXE [ENTER]**

   The Off-line Programmer is now installed on your hard disk in the DL5 sub-directory.

6. Remove the DL5 off-line programming disk from the "A" drive and store it in a safe place.

7. At the sub-directory DOS prompt (C: \DL5>) type: **DL5 [ENTER]** and the off-line programming will begin.

**Systems with 1 Floppy
or Micro Disk Drive**

Note: This installation procedure is for an IBM AT. Your computer will use the same or similar prompts and responses.

Important: The recommended way of using Off-line Programmer on a computer with a single floppy or micro disk is to create a storage disk for your DL5 files. **Storing files on the DL5 off-line programming disk restricts the number of files you can create.**

ATTENTION: Before you begin this procedure, "write protect" your DOS disk by using a write protect tab. See your computer user manual.

---

1. Insert your computer's "write protected" DOS disk into the disk drive and turn on the computer.

2. When the DOS prompt (A: \ >) is displayed, remove the DOS disk and insert the DL5 off-line programming disk.

3. Type: **DL5 [ENTER]**

   The Off-line Programmer will begin.

4. Before you begin programming, remove the DL5 off-line programming disk and insert a formatted storage disk.

Cabling Information

Chapter Objectives

This chapter describes how to connect your computer to a DL5.

Cabling Information

You will need a cable to connect your computer's COM1 serial port to the RS-232 port on the DL5. The Off-line Programmer automatically uses the COM1 port for all communication functions including: setting the baud rate of the DL5, using your computer in Terminal Mode, and reading and writing files between your computer and the DL5. Consult your computer's user's manual if you are not sure which port is COM1.

We recommend using an Allen-Bradley serial communications cable to connect your computer to a DL5. These cables provide the 9-pin "D" shell connections for your DL5's RS-232 port and a "D" shell connector to plug into your computer.

There are four cables available for serial communications connections to the DL5's serial port. See Table 3.A for catalog numbers.

Table 3.A
DL5 Programming Cables

Computer	Cable Port Connector	Catalog Number
Allen-Bradley 1745-T45 Industrial Computer, VT-100, IBM XT, or compatibles.	Female DB-25	2706-NC12
Allen-Bradley 6121 or T50 Industrial Computer, IBM AT, or compatibles	Female DB-9	2706-NC13
Allen-Bradley 6120 Industrial PC/XT Computer	Female DB-9	2706-NC14
Allen-Bradley 1770-T1 or 1770-T4 Industrial Terminal.	Female DB-25	2706-NC15

You can construct your own cable according to the information provided in this section. The RS-232 serial port is accessible via a 9-pin subminiature male D-shell connector. The pin connections for cabling between the DL5 and various computer systems are included in this chapter.

NOTE: A shielded cable is recommended to ensure accurate data transmission.

Abbreviations

Table 3.B describes the abbreviations used on the cable diagrams.

Table 3.B
Abbreviations

Abbreviation	Signal
CTS	Clear to Send
DCD	Data Carrier Detect
DSR	Data Set Ready
DTR	Data Terminal Ready
COM	Signal Common
RI	Ring Indicator
RTS	Request To Send
RXD	Received Data
TXD	Transmitted Data

Catalog No 2706-NC12 Serial Cable

Figure 3.1 illustrates the Catalog No. 2706-NC12 communications cable. Use this cable to connect the DL5 to:

- Allen-Bradley 1745-T45 Terminal
- DEC VT100
- IBM XT or compatible

Figure 3.1
Catalog No. 2706-NC12 Cable

DL5 Serial Port Female
DB-9* Connector

Allen-Bradley 1745-T45 Terminal
VT100 or IBM XT Serial Port
Female DB-25* Connector

DCD	1	8	DCD
TXD	2	3	RXD
RXD	3	2	TXD
DTR	4	20	DTR
COM	5	7	COM
DSR	6	6	DSR
RTS	7	4	RTS
CTS	8	5	CTS
RI	9	22	RI
		1	Chassis Ground
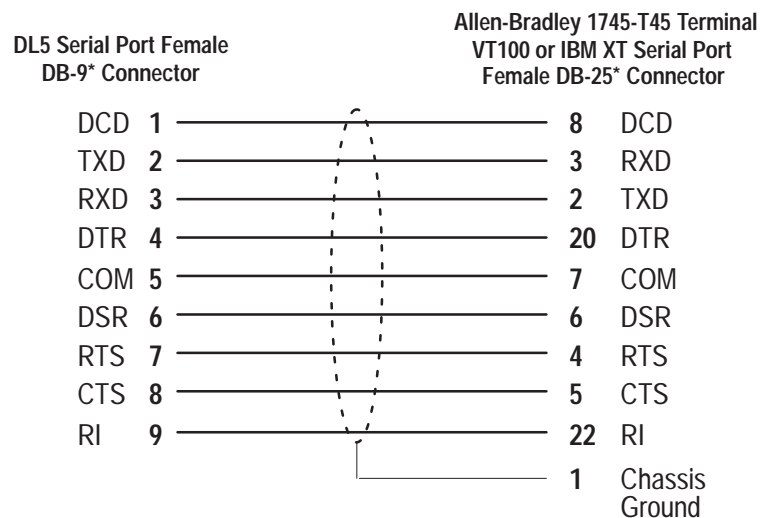
* = Gender specified is for the cable connectors.

Catalog No 2706-NC13 Serial Cable

Figure 3.2 illustrates the Catalog No. 2706-NC13 communications cable. Use this cable to connect the DL5 to:

- Allen-Bradley 6121 or 1784-T45, -T47, -T50, or -T60 Terminals
- IBM AT or compatible

Figure 3.2
Catalog No. 2706-NC13 Cable

DL5 Serial Port Female DB-9* Connector — **Allen-Bradley 6121 or T50 Terminal or IBM AT & Compatible Serial Port Female DB-9* Connector**

DL5			AB
DCD	1	1	DCD
TXD	2	2	RXD
RXD	3	3	TXD
DTR	4	4	DTR
COM	5	5	COM
DSR	6	6	DSR
RTS	7	7	RTS
CTS	8	8	CTS

* = Gender specified is for the cable connectors.

Catalog No 2706-NC14 Serial Cable

Figure 3.2 illustrates the Catalog No. 2706-NC14 communications cable. Use this cable to connect the DL5 to:

- Allen-Bradley 6120 Industrial PC / XT

Figure 3.3
Catalog No. 2706-NC14 Cable

DL5 Serial Port Female DB-9* Connector — **Allen-Bradley 6120 Serial Port Female DB-9* Connector**

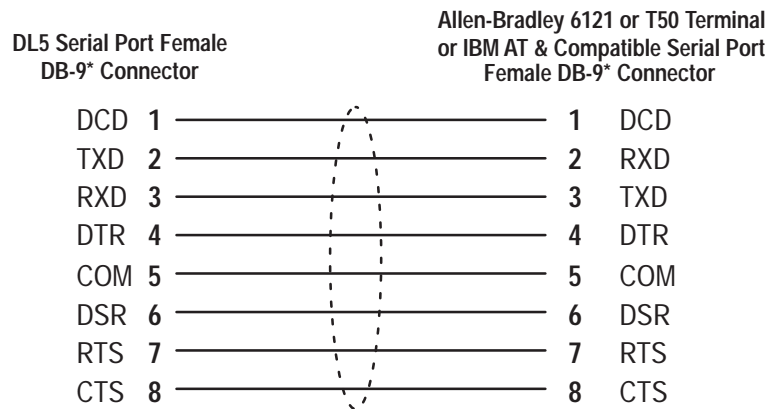| DL5			AB
DCD	1	8	DCD
TXD	2	3	RXD
RXD	3	2	TXD
DTR	4	9	DTR
COM	5	7	COM
DSR	6	6	DSR
RTS	7	4	RTS
CTS	8	5	CTS
		1	Chassis Ground
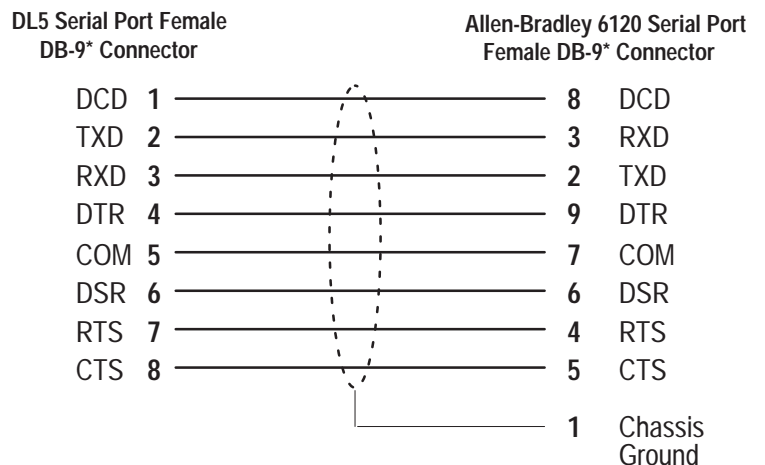
* = Gender specified is for the cable connectors.

Catalog No 2706-NC15 Serial Cable

Figure 3.2 illustrates the Catalog No. 2706-NC15 communications cable. Use this cable to connect the DL5 to:

- Allen-Bradley 1770-T1 or 1770-T4 Industrial Terminals

Figure 3.3
Catalog No. 2706-NC15 Cable

DL5 Serial Port Female DB-9* Connector			Allen-Bradley T3 Terminal Male DB-25* Connector
DCD	1	8	DCD
TXD	2	3	RXD
RXD	3	2	TXD
DTR	4	20	DTR
COM	5	7	COM
DSR	6	6	DSR
RTS	7	4	RTS
CTS	8	5	CTS
RI	9	22	RI
		1	Chassis Ground
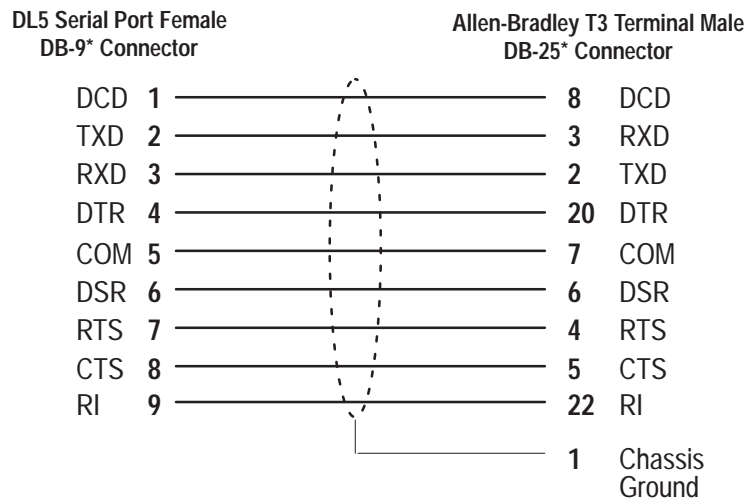
* = Gender specified is for the cable connectors.

Running the DL5 Off-line Programmer

Chapter Objectives

This chapter describes how to use the DL5 off-line programming software.

Initial Start Up

When running the Off-line Programmer, the following screen displays:

```
        BULLETIN 2706-NP5 DATALINER DL5 OFFLINE PROGRAMMER
                           VERSION 2.0
                 COPYRIGHT 1992 ALLEN-BRADLEY COMPANY



                             Monitor Menu

                          1 - Monochrome
                          2 - Color

                    Enter Selection (1 - 2) : █
```

Use this screen to identify the type of monitor being used. After you type a
[1] or [2], the Main Menu appears.

The Main Menu

```
        Allen-Bradley Dataliner DL5 Offline Programmer


                        MAIN MENU


              1 - Baud Rate Selection
              2 - Terminal Mode
              3 - Edit or Create DL5 Messages
              4 - Print File Functions
              5 - File Read/Write Functions (Upload/Download)
              6 - Exit to DOS


        Enter selection (1 - 6): ▌ and press RETURN.
```
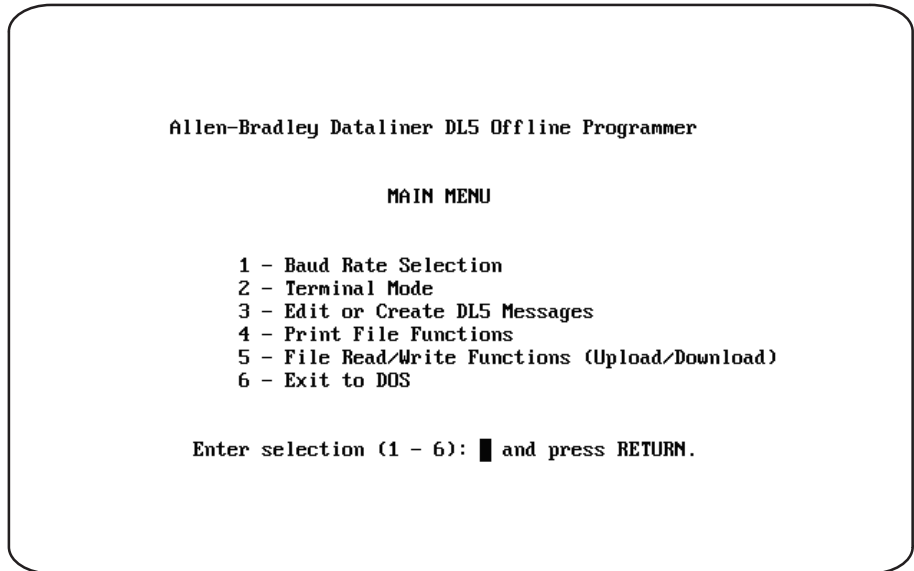
Access Off-line Programmer functions from the Main Menu. Each function is described in the following sections.

Option 1 - Baud Rate Selection

Option 2 - Terminal Mode

Option 3 - Edit or Create DL5 Messages

Option 4 - Print File Functions

Option 5 - File Read/Write Functions (Upload/Download)

Option 6 - Exit to DOS

Option 1
Baud Rate Selection

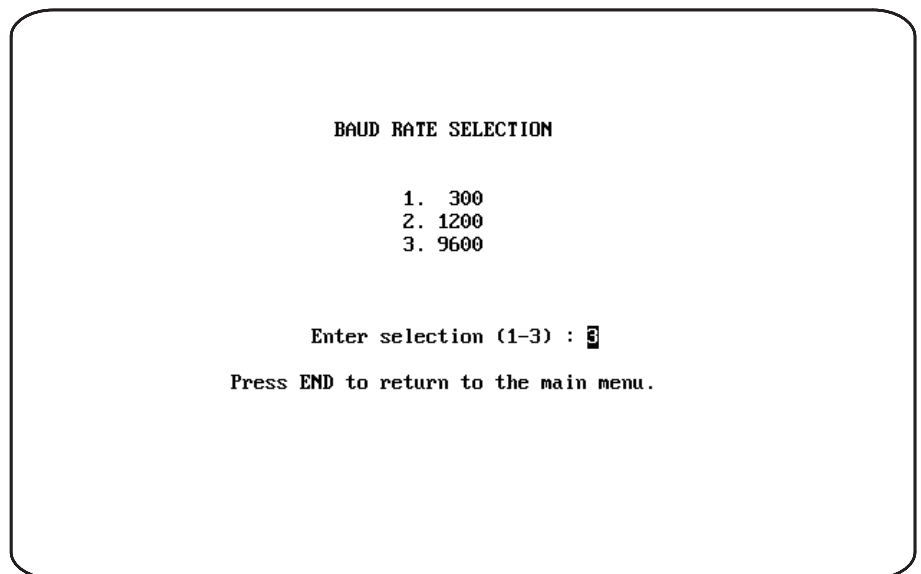Use the Baud Rate Selection option from the Main Menu to set the baud rate of the serial port (COM1) on your computer. The COM1 port will be connected to the RS-232 serial port on the back of the DL5. (See Chapter 3 for connection instructions.) To enable your computer to communicate with the DL5, both devices must be set to the same baud rate.

Note: As shipped, the DL5 is initially configured for 9600 baud. COM1 must be set to 9600 baud for the initial communications with the DL5. After initial hook up, you can use the Off-line Programmer to change the baud rate to 300 or 1200.

Note: It is recommended that the highest possible baud rate is selected. Read and write functions may timeout at 300 baud for certain computers. See the DL5 User Manual for details.

```
                    BAUD RATE SELECTION


                          1.  300
                          2. 1200
                          3. 9600



                 Enter selection (1-3) : 3

            Press END to return to the main menu.
```

At the prompt you can enter either [1], [2], or [3] or press [END] if you do not wish to change the baud rate.

- Enter [1] to select 300 baud
- Enter [2] to select 1200 baud
- Enter [3] to select 9600 baud
- Press [END] to set the baud rate and return to the Main Menu

Note: The DL5 displays its baud rate upon power up. To determine if communication is established between COM1 and the DL5, select Terminal Mode from the main menu.

**Option 2
Terminal Mode**

Use the Terminal Mode Selection option from the Main Menu to make the computer function as a "dumb" ASCII terminal. This means that you will use your keyboard to respond to the prompts on the DL5. Refer to your DL5 User's Manual (Publication 2706-805) for information about on-line programming from a "dumb" terminal.

While in Terminal Mode, your computer screen will not display the characters you type. Instead, all characters typed on the keyboard will echo (display) on the DL5. Your computer screen will continue to display the Terminal Mode screen until you press [END] to return to the Main Menu.

```
                    DL5 TERMINAL MODE


                    Baud Rate: 9600







              Press END to return to main menu.
```
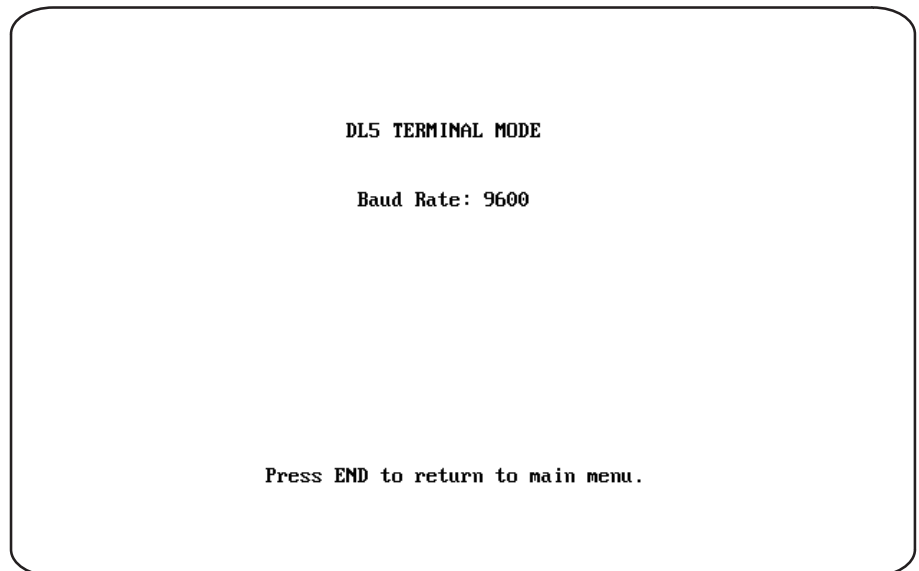
When Terminal Mode is selected, the screen displays the baud rate of the serial port (COM1). Use the Baud Rate Selection option to change the baud rate.

Press [END] to return to the Main Menu.

> ⚠ **ATTENTION:** If you delete all messages in the DL5 using the Terminal Mode, you must wait until the DL5 is done with this step before proceeding. The DL5 will display "Memory Lost" while it is still erasing its memory. After this step is complete, the DL5 will show the RUN? prompt. Then you can continue.

**Option 3
Edit or Create
DL5 Messages**

Select the Edit or Create DL5 Messages option from the Main Menu to create new messages or edit existing messages. In addition to programming messages, you can also specify the Special Functions for each DL5 and the Attributes for each message.

This section shows how to:

Name a DL5 File

Create a New Message

Edit a DL5 File

  Edit Existing Messages
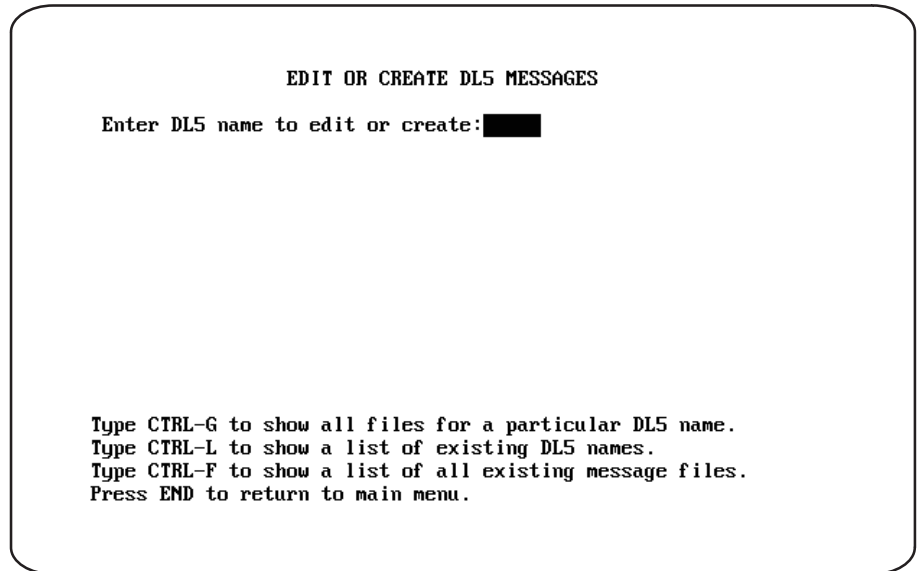
  Edit Special Functions

 Use ″F1″ Help Screen

  Delete All Files for a DL5 Name

Whether you want to edit an existing message or create a new one, you must enter a DL5 name. The DL5 name refers to the display that uses a given set of messages. To select Edit or Create, use the instructions that follow.

**Option 3
Edit or Create
DL5 Messages**

Naming a DL5 File

1. After selecting option 3 from the Main Menu, this screen appears:

```
                    EDIT OR CREATE DL5 MESSAGES

      Enter DL5 name to edit or create:█████







      Type CTRL-G to show all files for a particular DL5 name.
      Type CTRL-L to show a list of existing DL5 names.
      Type CTRL-F to show a list of all existing message files.
      Press END to return to main menu.
```

Before you name a DL5, you can view the lists of names that already exist on
your storage disk.

- Type [CTRL] [G] to show all files for a particular DL5 name.
- Type [CTRL] [L] to show a list of existing DL5 names.
- Type [CTRL] [F] to show a list of all existing message files.
- Press [END] to return to Main Menu.

Use the cursor control keys to scroll through the lists.

2. Enter a DL5 name. DL5 names can be up to 5 DOS allowable characters
    in length. All letters and numbers are valid.

    If you have chosen an existing DL5 name, go on to *Creating a New
    Message* or *Editing the DL5 File*. If you have entered a new DL5 name,
    continue on in this section.

3. After entering a new DL5 name the following screen appears:

```
            Enter the DL5 configuration.

       Number of lines on the DL5 (1 or 2): 2

       Memory Size of the DL5 (1, 2, or 8): 2

            (1 = 0.5K , 2 = 2K , 8 = 8K)




       Press END to save the information and continue.
       Press ESC to abort.
```

You will be required to enter information about the DL5 that you have just named. The program will store this information in a .CNF (configuration) file. The Off-line Programmer will create a .CNF file for each DL5 Message Display. The .CNF files are stored differently depending on the type of computer system as listed below.

● For systems with 1 hard and 1 floppy or micro disk drives, the .CNF files are stored on the hard disk in the C:\DL5 directory.

● For systems with 2 floppy or micro disk drives, the .CNF files are stored on the floppy or micro disk in the "A" drive (or other working drive).

● For systems with 1 floppy or micro disk drive, the .CNF files are stored on the floppy or micro disk that you have in your machine. Remember to replace your system disk with a storage disk before saving DL5 names and messages.

⚠ **ATTENTION:** Deleting the configuration file from DOS will also delete the counter value that represents the total number of message blocks used in the DL5. See the edit screen on page 14 to see where the "Total Used" counter data is shown.

**Option 3
Edit or Create
DL5 Messages**

4. Enter [1] at the first prompt if you have a one-line display or [2] if it is a two-line display.

5. Enter [1] at the second prompt if the DL5 has 0.5K memory, [2] if the memory size is 2K, or [8] if the memory size is 8K.
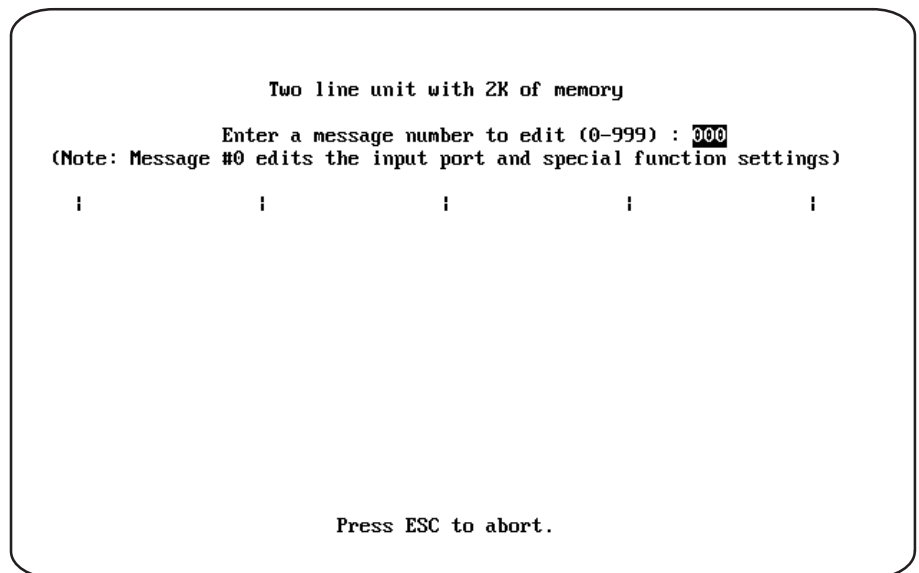
   Make sure the memory size you enter corresponds with the DL5 you are creating the messages for. The messages may not download if you specify the wrong memory size.

   You may select the default value of [2] by pressing the [RETURN] or [ENTER] key for both prompts.

6. Press [END] to save the configuration for this DL5 Message Display.

Creating a New Message

You can now create a message for the DL5 that you have named. You will also be able to define attributes for the message that will control how it is displayed on the DL5.

```
                    Two line unit with 2K of memory

                 Enter a message number to edit (0-999) : 000
        (Note: Message #0 edits the input port and special function settings)

      ¦               ¦               ¦               ¦               ¦







                           Press ESC to abort.
```

1. Enter a message number to create or edit. If the message number is above 999, you are not allowed to leave the field, but must enter a valid number. If you select Message #0 by pressing only the [RETURN] or [ENTER] key, you can edit Special Functions as described in *Editing Special Functions*.

2. To find the first unused message number, enter [?] in the message block. The first open message number will be displayed in the message number field. Press [ENTER] to edit that message.

3. After entering the Message Number, the list of message attributes appears on the lower half of the screen as shown below:

```
                  Editing the DL5 file: NEW100.DL5
                  Two line unit with 2K of memory

             Enter a Message Number to Edit (0-999) : 100
     (Note: Message #0 edits the input port and special function settings)

       |                |                |                |                |

     ┌─────────────────────────────────────────┐
     │ Start entering your message text here.   │
     └─────────────────────────────────────────┘


                  Press END to save the attributes.

   Use Both Lines?      : Y  Wait Time (0-15) : 03   ---Block Usage---
   Use Line 1 Only?     : N  Auto Clear?      : N   Max. Allowed   : 94
   Use Line 2 Only?     : N  Auto Repeat?     : N   Total Used     : 0
   Use Least Used Line? : N  Flash Message?   : N   Total This Msg : 0
   Scroll Mode?         : N

                      Press ESC to abort.
```

4. Select the attributes for the message. The default values are highlighted on the screen. Refer to Table 4.A for attribute functions. Some attributes are mutually exclusive; you can select one but not both. The Off-line Programmer will not allow you to choose two mutually exclusive attributes. When an attribute does not apply to your situation, the cursor automatically advances to the next attribute that you will need to define.

   Define the attributes by pressing [Y] or [N] (or a number from 0 to 15 for *Wait Time*) and then pressing [RETURN] or the down [↓] arrow. Use the up [↑] arrow to go back up through the list of attributes. You can move through the list as many times as needed until you press [END].

5. Press [END] to save the attributes for the message.

Option 3
Edit or Create
DL5 Messages

Table 4.A
DL5 Message Attributes

Attribute	Affect on Displayed Messages
Use Both Lines? ①	The *Use Both Lines* option will display the message on both lines of the display as a line mode message. A line mode message will display the first 16 characters of the message on the first line of the display and the next 16 characters on the second line of the display. For longer messages, the DL5 will display the first 2 lines for the specified *Wait Time*, and then repeat this process for the remaining blocks of the message.
Use Line 1 Only?①	The *Use Line 1* option will display the message only on the first line of the display. Any messages present on the second line will remain intact.
Use Line 2 Only?①	The *Use Line 2* option will display the message only on the second line of the display. Any messages present on the first line of the display will remain intact.
Use Least Used Line? ①	The *Use Least* option will display the message on the least recently used line. Any messages present on the other line of the display will remain intact.
Scroll Mode?	The *Scroll Mode* option toggles between the scroll mode and line mode. In scroll mode the message scrolls across the display one character at a time from right to left. In line mode one message block (16 characters) is displayed at a time. If a message is longer than one block, the DL5 will display a message block for the specified *Wait Time* and then display the next block of the message. **Note:** If you are using a two line DL5 and selected the *Both Lines* option, the line mode will be selected automatically. The *Scroll Mode* option becomes unavailable for selection after *Both Lines* has been chosen.
Wait Time (0-15)?	*Wait Time* controls how long a message or a portion of a message is displayed. You must enter a value between 0 and 15. The unit of time being selected depends upon whether line or scroll mode was chosen. If *Scroll Mode* was chosen, the wait time is the amount of time that elapses, in **tenths of a second**, before the next character is scrolled on the display. If the *Line Mode* was chosen, the wait time is the amount of time, in **seconds,** that a message block is displayed.
Auto Clear?②	If you select the *Auto Clear* option, the DL5 will clear the display after the message has been displayed for the requested wait time. If you do not select the *Auto Clear* option, the last block of the message will remain on the display until it is replaced with another message.
Auto Repeat?②	This attribute is used with scrolling messages or line mode messages longer than one screen in length. If you select the *Auto Repeat* option, the message continually re-triggers itself once the programmed *Wait Time* has expired. If you do not select the *Auto Repeat* option, the DL5 will display the message only once.
Flash Message?	The *Flash Message* option will cause the message to flash once per second while it is being displayed.

① These attributes are only applicable to 2 line displays. If you selected a one line display, the Off-line Programmer automatically prompts you for the attributes applicable for 1 line displays.

② These functions are applicable only with message triggers that are either binary or binary coded decimal (BCD) format. They are not applicable when the DL5 is in the round robin or priority mode.

6. After you have specified the attributes for the message, you can now enter the actual message. The DL5 stores messages in blocks of 16 characters. A message can be more than one block in length. You can view up to 16 message blocks on the Off-line Programmer's Message Editing screen.

   Enter the text of your message. Press [F1] for help on moving the cursor and editing message blocks. The help screen is shown in the *"F1" Help Screen* section.

7. Press [END] to save the message. The program will create a .DL5 file for each message that you save. The individual message file names consist of the DL5 name, message number, and the extension .DL5.

For example: The message file name shown in the screen on Page 9 was NEW100.DL5. 'NEW' is the name of the DL5 display, '100' is the message number, and '.DL5' indicates that this is a message (not configuration) file. See *Naming a DL5 File* for information on .CNF files. The .DL5 files are stored differently depending on the type of computer system as listed below.

● For systems with 1 hard and 1 floppy or micro disk drive, the .DL5 files are stored on the hard disk in the C:\DL5 directory.

● For systems with 2 floppy or micro disk drives, the .DL5 files are stored on the floppy or micro disk in the "A" drive (or other working drive).

● For systems with 1 floppy or micro disk drive, the .DL5 files are stored on the floppy or micro disk that you have in your machine. Remember to replace your system disk with a storage disk before saving DL5 names and messages.

Option 3
Edit or Create
DL5 Messages

Editing a DL5 File

This section is divided into 4 parts:

- Editing Special Functions
- Editing Existing Messages
- "F1" Help Screen
- Deleting All Files for a DL5 Name

After you enter an existing DL5 name, the Off-line Programmer will prompt you for a message number. There are 3 types of message numbers you can choose at this point:

- A new message number.   See *Creating a New Message.*
- Special Functions Message # 0.   See *Editing Special Functions.*
- An existing message number.   See *Editing Existing Messages.*

Editing Special Functions
When you enter message #0, the Special Function selections will be displayed as shown. The Special Function settings control how the DL5 will operate in the Run Mode. **This step must be completed before the Off-line Programmer will allow you to download messages.**

```
              EDITING THE DL5 FILE :new000.DL5
                 Two Line Unit with 2K of Memory


        Message Number: 0 - The Special Function Settings

           High True Parallel Port Logic (Y or N)?   : Y

           DL5 RS-232 Port BAUD RATE (3,1,9)?        : 9
                 (3 = 300, 1 = 1200, 9 = 9600)

           DL5 Run Mode (NM, PR, RR, BN, BC)?        : NM
       NM=Numeric, PR=Priority, RR=Round Robin, BN=Binary, BC=BCD)

           Autorun Message Number?                   : 000


     Press END to save the Special Functions and return to the Edit Screen.
```

There are four Special Functions. See Table 3.B for Functions and Options.

Table 4.B
Display Special Functions

Special Function	Option	Description
High True Parallel Port Logic	Y N	Voltages on data lines are positive logic signals. Voltages on data lines are negative logic signals.
DL5 RS-232 Port Baud Rate	3 1 9	DL5 Baud Rate set to 300 DL5 Baud Rate set to 1200 DL5 Baud Rate set to 9600
DL5 Run Mode	NM PR BN BC RR	Parallel port uses NUMERIC run mode Parallel port uses PRIORITY run mode Parallel port uses BINARY run mode Parallel port uses BINARY CODED DECIMAL (BCD) run mode Parallel port uses ROUND ROBIN run mode
Autorun Message Number	A Valid Message Number	This message will be displayed when the DL5 goes into Autorun Mode after power has been applied **Note:** Select 0 to disable the Autorun function.

1. Define the Special Functions settings by selecting the desired option code and then pressing [RETURN] or [ENTER]. You can move about within the menu by using the [RETURN] key or the up [↑] and down [↓] arrow keys.

2. Press [END] to save the Special Functions and return to the Edit screen.

**Option 3
Edit or Create
DL5 Messages**

Editing Existing Messages

When you edit an existing message, you may change either the text or the attributes of the message. The edit screen is shown below.

```
                Editing the DL5 file: NEW100.DL5
                 Two line unit with 2K of memory

               Enter a Message Number to Edit (0-999) : 100
     (Note: Message #0 edits the input port and special function settings)

     |              |              |                   |              |
      THIS IS MESSAGE #100 FOR DL5 'NEW


                    Press (CTRL-A) to edit the attributes.

    Use Both Lines?       : Y  Wait Time (0-15) : 03    ---Block Usage---
    Use Line 1 Only?      : N  Auto Clear?       : N    Max. Allowed   : 94
    Use Line 2 Only?      : N  Auto Repeat?      : N    Total Used     : 3
    Use Least Used Line? : N  Flash Message?    : N    Total This Msg : 3
    Scroll Mode?          : N

      Press END or CTRL-Q to save message, ESC to abort, or F1 for help.
```

1. Press [CTRL] [A] to edit attributes.

2. Use the [RETURN] key or the up [↑] and down [↓] arrow keys to move the cursor through the list of attributes.

3. Press [END] to save the attributes.

4. Edit the message text. Press [F1] to see the Help Screen of edit commands or see the *"F1" Help Screen* section on the next page.

   Note: If you decide that you prefer the old version of your message, press [ESC] to abort. Your message will remain unchanged.

5. Press [END] or [CTRL] [Q] to save your changes. The new version of the message is now stored in the .DL5 message file.

"F1" Help Screen
The "F1" Help screen shows the list of edit commands that you can use to edit messages. The Help screen can only be accessed while you are editing a message. To see the Help screen press [F1]. The editing functions listed on the "F1" Help screen are shown in the table below:

Press:	To:
[CTRL] A	Edit message attributes.
[CTRL] C	Center text in block.
[CTRL] D or [DEL] key	Delete Current Block.
[CTRL] E	Erase complete message.
[CTRL] H, [BACKSPACE], or ←	Move cursor one character to the left.
[CTRL] I, [INS] key	Insert Block after current position.
[CTRL] J, [TAB], [PG DN], or ↓	Move cursor one block forward (right).
[CTRL] K, [SHIFT] [TAB], [PG UP], or ↑	Move cursor one block backwards (left).
[CTRL] L, or →	Move cursor one character to the right.
[CTRL] V, or [CTRL] X	Insert a variable in the message.
[HOME] key	Move cursor to first message block.
[ESC] key	Quit and do not save message or changes
[END] key, or [CTRL] Q	Quit and Save message.

Press any key to exit the Help screen and continue editing the message.

Deleting all Files for a DL5 Name
Use the following procedure to delete all files for a specific DL5 name. These files can be deleted in DOS. Exit to DOS with Option 6 of the Main Menu.

At the DOS prompt: A:\DL5> type the following command:

DEL *FILE NAME**.* **[ENTER]**

Example: If you wish to delete the files for the DL5 named NEW, you would type the following at the DOS prompt: A:\DL5>:

DEL NEW*.* **[ENTER]**

All files for the DL5 named NEW would now be deleted.

Option 4
Print File Functions

Select option 4 - Print File Functions to print:

- DL5 Messages
- Message Attributes
- Special Function Settings

For this option, you must have a printer connected to the computer LPT1 parallel port.

NOTE: Most printers are designed to hook up to the parallel port, but if your printer uses the serial input, you can redirect the printer output to a serial port such as COM2. You can do this before running the DL5 program at the DOS prompt by typing the following commands:

MODE LPT1: =COM2

MODE COM2: 9600,N,8,1

These commands configure COM2 for a serial printer with 9600 baud, no parity, 8 data bits, and 1 stop bit.

Note that these commands will require customization for your particular computer and/or printer. Consult your computer user's manual for the exact commands required.

```
                         PRINT MESSAGES

Enter DL5 name to print : ████

Print from message #(0-999)        : 000
Stop after message #(0-999)        : 000
Print message attributes (Y or N)? : N
Message #0 prints the special function settings.

Printing message #:




Press ENTER to start printing.
Press ESC to abort and return to the main menu.
```

1. Enter the DL5 name to access the DL5 Messages that you would like to print.

2. Select the range of message numbers that you want to print. If you select or include Message #0, the Special Functions settings will be printed.

3. Answer [Y] or [N] if you want the message attributes printed. If you select [Y], they are printed for every message in the range you selected in Step 2.

   You may use the cursor control keys to change a message number **before** the last [ENTER] is pressed to begin printing.

4. Press [ENTER] to start printing after indicating whether or not to print the message attributes.

5. Press [ESC] to abort and return to the Main Menu.

**Option 5
File Read/Write Functions**

Select File Read/Write Functions from the Main Menu to transfer messages between your computer and the DL5 Message Display.

```
                    READ/WRITE FUNCTIONS


         1. Read an entire DL5 memory to a disk.

         2. Write from disk to DL5 memory.


             Enter Selection (1 or 2): █




         Press END to return to the main menu.
```

You have the following choices:

• Enter [1] to read an entire DL5 memory to a disk
• Enter [2] to write from disk to DL5 memory
• Press [END] to return to the Main Menu

Option 5
File Read/Write Functions

Read from DL5 Memory to Disk

Reading from DL5 memory is similar to naming a DL5. You must supply configuration information so that the Off-line Programmer can store the messages correctly. After you have selected the read function, the following screen will appear:

```
                     READ DL5 MEMORY TO DISK

    DL5 Name?          : ▮
    Baud Rate          : 9600
    Data Read Status   : WAITING













    Press CTRL-L to view existing DL5 names.
    Press CTRL-F to view existing DL5 message files.
    Press RETURN to upload messages after entering the DL5 name.
    Press ESC to abort the reading and return to the main menu.
```

Before uploading messages from a DL5, you can view the lists of names that already exist on your storage disk.

• Press [CTRL] [L] to view existing DL5 names.
• Type [CTRL] [F] to view existing DL5 message files.

Type in the DL5 name and press [RETURN] to begin uploading messages. Press [ESC] to abort the reading and return to the Main Menu if needed. After the first message is uploaded, the following screen will appear:

```
                Enter the DL5 configuration.

         Number of lines on the DL5 (1 or 2): ▮

         Memory Size of the DL5 (1, 2, or 8): 2

                (1 = 0.5K , 2 = 2K , 8 = 8K)







         Press END to save the information and continue.
         Press ESC to abort.
```

1. Enter [1] at the first prompt if you are reading from a one-line display or [2] if it is a two-line display.

2. Enter [1] at the second prompt if the DL5 has 0.5K memory, [2] if the memory size is 2K, or [8] if the memory size is 8K.

   You may select the default value of 2 by pressing the [RETURN] or [ENTER] key for both prompts.

3. Press [END] to save the configuration for this DL5 Message Display.

Note: If you do not reply to the prompts on this screen, the upload will be aborted.

Note: If you receive a communications error, check that your cable is securely connected to both the computer and DL5 and that the baud rate of COM1 matches the baud rate of the DL5. Also, using 300 baud rate may cause read functions to abort. It is recommended that a higher baud rate be used. Use Main Menu Option 1 - Baud Rate Selection to change the baud rate of the computer and Option 2 Terminal Mode to change the baud rate of the DL5.

Write from a Disk to DL5 Memory
When you enter 2 on the Read/Write Functions screen the following screen will appear. If you would like to see a list of DL5 names on your storage disk, press [CTRL] [L]. Otherwise, type in the DL5 name and press [ENTER]. Press [ESC] to return to the Main Menu if necessary.

```
           WRITE DL5 MESSAGES FROM DISK TO DL5

  Baud Rate: 9600                    Data Write Status: WAITING
  DL5 Name :  ███████




                 
 
 
 
 
 
 
  Press CTRL-L to view existing DL5 names.
  Press ESC to abort the writing and return to the main menu.
```

Option 5
File Read/Write Functions

After typing the DL5 name and pressing [ENTER] the following
screen appears:

```
                    WRITE DL5 MESSAGES FROM DISK TO DL5

   Baud Rate: 9600                        Data Write Status: WAITING
   DL5 Name : NEW
   ***These messages are for a 2-LINE, 2k (94 message blocks) DL5.***
                   IF YOUR DL5 IS NOT THIS CONFIGURATION,
                      ABORT BY PRESSING ESC.

   Do you want to download all messages? :█





   Press ESC to abort the writing and return to the main menu.
```

> ⚠ **ATTENTION:** DO NOT begin downloading messages while the
> DL5 is displaying "Memory Lost". This warning message will
> appear after the messages have been deleted (from the terminal
> mode) until the DL5 has completed the erasing operation.

Note the warning message. Make sure that the selected messages are
compatible with the DL5 connected to the computer:

1. Do not download messages that are created for a two-line display, to a
   one-line display and vice versa.

2. Do not download messages created for a DL5 which has more memory
   than the DL5 receiving the messages. For example; don't download
   messages created for a DL5 with 2K memory (94 message blocks) to a
   DL5 with 0.5K of memory (21 message blocks). All of the messages may
   not fit.

If you want to clear memory in the DL5 and download all of the messages
for the DL5 name, simply press [ENTER] at this point. The software will
automatically clear memory in the DL5 and download all messages.

If Message #0 (DL5 input port and Special Function settings) does not exist,
the software will not download the messages. Create Message #0 with
Option 3, Edit or Create DL5 Messages. Then simply answer the questions.
See the DL5 User Manual for more details on these settings.

Download a range of messages only to a DL5 Memory.

If (to save time) you only need to download a message or two because of some additions or modifications to that message, press [N] and [ENTER] to answer no to the download all messages question and this will bring up the following screen.

```
                 WRITE DL5 MESSAGES FROM DISK TO DL5

  Baud Rate: 9600                        Data Write Status: WAITING
  DL5 Name : NEW
  ***These messages are for a 2-LINE, 2k (94 message blocks) DL5.***
              IF YOUR DL5 IS NOT THIS CONFIGURATION,
                    ABORT BY PRESSING ESC.

  First message (0-999) :000
  Last message (0-999)  :999

                    *** Caution! ***
  1. Messages added to existing messages in the DL5 may exceed the DL5
     memory capacity.
  2. Do not delete a message on the computer and then download a range
     including that message number to the DL5. The message will NOT be
     deleted in the DL5.

  Press ESC to abort the writing and return to the main menu.
```

Enter the first and last message in a range to download just those messages. This method does not "clear memory" before downloading, therefore:

1. Messages added to existing messages in the DL5 may exceed the DL5 memory capacity. Do not use this method of downloading messages if you do not know what messages are already in the DL5 memory.

2. Do not delete a message on the computer and then download a range including that message number to the DL5. The software erases each message in the DL5 individually prior to downloading that message. If there is no new message to download, the existing message in the DL5 will be left unchanged.

Option 6
Exit to DOS

Select Option 6 from the Main Menu to return to DOS.

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